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## **PMA8000D**

**Audio Selector Panel  
Marker Beacon Receiver  
Stereo Intercom System  
with Bluetooth™ Connectivity  
For Dual Audio Panel Installations**



## **Pilot's Guide and Operation Manual**

202-890-0304 For serial no. BD1023 & above Rev. 1, March 2012



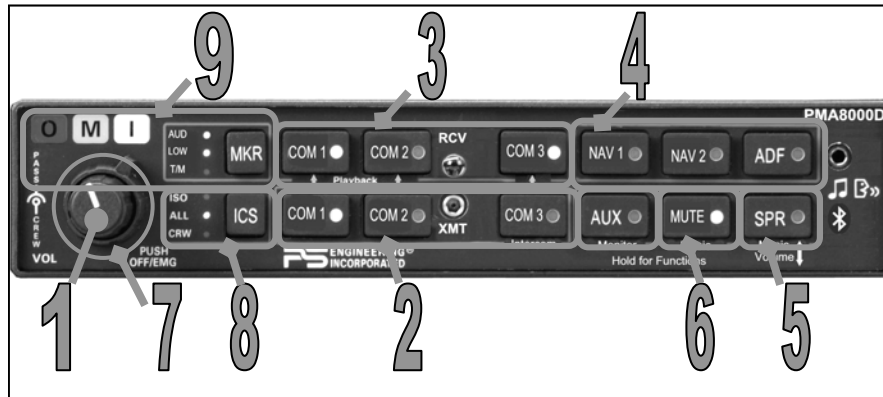
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This pilot's guide provides operating instructions for the PMA8000D Audio Panel for dual panel systems. Please read it carefully before using the equipment so that you can take full advantage of its capabilities.

This guide is divided into main operating sections such as Transceiver Selection, Audio Selector, Intercom, and Marker Beacon Receiver, and special functions. The center section provides a reference that you can remove.



PMA8000D controls

### **Power Switch (1) (EMG-Fail Safe Operation)**

The power switch controls all audio selector panel functions, intercom and marker beacon receiver.

When the unit is turned off, either by pressing the volume control, *or* if the breaker is pulled removing power, the PMA8000D is in Fail-Safe mode. In this mode, the crewmember's headset is connected to COM 1 for transmit and receive, and connected to unswitched input #1 for priority audio alerts. The fail safe audio will *only* be heard in the left ear of a stereo headset.

*NOTE: In the event of failure in both audio panels, both will default to COM 1. If both crew members attempt to transmit at the same time, the modulation may be compromised, depending on the microphones used. Therefore, only one crew member should transmit if both audio panels fail.*

### **Communications Transmit (XMT) Selection (2)**

To select COM 1 COM 2 or COM 3 for transmit, press the button on the bottom row, next to the XMT legend. The bottom and top button indicators light, showing that you will transmit **and** receive on the selected radio.

### **Communications Receive (RCV) Selection (3)**

To listen to the other radio, press the upper button, in the RCV (receive) sec-

tion. When a com is selected for receive, it will stay selected until manually deselected, even if you select, and then deselect its transmitter.

The PMA8000D gives priority to the pilot's audio panel radio Push-To-Talk (PTT) if both panels have selected the same transmitter.

If the **Monitor** function is activated (**Monitor**), the audio from this radio will be muted when the primary radio (selected for transmit) is receiving a signal.

In cell phone mode, the crewmember is connected to the cell phone, but still hears the COM radios selected. The radio PTT will switch the mic to the selected com, and allow continued aircraft communications to continue. (See Page 6—Cellular telephone—for more details)



#### **Audio Selector (4)**

These buttons select the switched navigation receivers. The DME input (if present) is also shared with **AUX**. In **SPLIT** mode, only the pilot will hear selected navigation audio.



#### **Cockpit Speaker (5)**

This button will place all selected audio on the crewmember's cockpit speaker when this switch is selected.

Depending on installation, important audio alerts such as radar altimeter or autopilot disconnect will come over the speaker even if it is not selected, while other unswitched inputs, will only be present if the **SPR** button is selected. Consult your professional avionics installer for these important configuration details.



### **Intercom Operation**

#### **IntelliVox<sup>®</sup> VOX-Squelch**

IntelliVox<sup>®</sup> is PS Engineering's proprietary intercom squelch control. Through the use of digital processors, each microphone is monitored, and opens instantly when human speech is detected. This results in seamless conversations aboard the airplane for crew and passengers, without syllable clipping or fatigue-inducing noise.

No adjustment of the *IntelliVox<sup>®</sup>* squelch is necessary. There is no field adjustment. The system is designed to block continuous tones, therefore people humming or whistling in monotone may be blocked after a few moments.



For consistent performance, any headset microphone **must** be placed within **¼-inch** of your lips, preferably against them. (ref: *RTCA/DO-214, 1.3.1.1 (a)*). It is important to have the microphone element parallel to your mouth, and not twisted inside the cover.

Note: For optimum microphone performance, we recommend use of a Microphone Muff Kit from Oregon Aero (1-800-888-6910, [www.oregonaero.com](http://www.oregonaero.com) ). This will not only optimize VOX performance, but will improve the overall clarity of all your communications.

You should also keep the microphone out of a direct wind. Moving your head through an air stream may cause the *IntelliVox*® to open momentarily. This is normal. The *IntelliVox*® is designed to work with normal aircraft cabin noise levels (70 dB and above). Therefore, it may not always recognize speech and clip syllables in a quiet area, such as in the hangar, or without the engine running. This is also normal.

### Intercom Volume Control (7)

The small volume control knob adjusts the loudness of the intercom for the crewmember connected to the audio panel. It has no effect on selected radio levels, music input levels or passengers' volume level.

The larger, outer volume control knob controls intercom volume for the *passengers on the copilot audio panel only*. It has no effect on radio or music levels. The pilot panel outer knob has no effect.

### Mono Headsets in Stereo Installation

The pilot and copilot positions work with stereo or mono headsets.

### Intercom Modes (8)

The “ICS” pushbutton switch on the left side of the panel provides the selection of the intercom modes.

This button cycles through the intercom modes, from top to bottom, then bottom to top as: ISO, ALL, CRW and CRW, ALL, ISO. An LED shows which mode is currently active.



While in ISO Mode, the pilot can elect to hear music #1. First, be sure that the ISO mode is selected. Then press and hold the COM 3 button, then hold the ICS mode button for more than one second. The ICS indicator will blink slowly to indicate music is present in ISO. The music muting will be the selected mode. This feature is not remembered through power cycles.

The following charts show the audio presented to the Pilot, Copilot, and passengers on an intercom expansion unit.

Pilot Position	Pilot's Selected Radios	Copilot Selected Radios	Copilot Intercom	Passenger Intercom	Pilot Music	Music 2
ISO	Yes	No	No	No	Yes*	No
ALL	Yes	No	Yes	Yes	Yes	No
CRW	Yes	No	Yes	No	Yes	No
Alternate Intercom Mode	Yes	No	Yes	Yes* *No when radio is active	Yes	No

Copilot Position	Copilot's Selected Radios	Pilot's Selected Radios	Pilot Intercom	Passenger Intercom	Copilot Music	Music 2
ISO	Yes	No	No	No	Yes*	No
ALL	Yes	No	Yes	Yes	Yes	No
CRW	Yes	No	Yes	No	Yes	No
Alternate Intercom Mode	Yes	No	Yes	Yes* *No when radio is active	Yes	No

NOTE: Passenger intercom requires an IntelliPAX passenger intercom.

Passenger Positions	Pilot Selected Radios	Copilot Selected Radios	Pilot Intercom	Copilot Intercom	Passenger Intercom	Copilot Music 1*	Copilot Music 2*
ISO	No	No	No	No	Yes	No	Yes
ALL	No	Yes	Yes	Yes	Yes	Yes	Yes
CRW	No	No	No	No	Yes	No	Yes
Alternate Intercom Mode	No	No	Yes	Yes	Yes	Yes	Yes

## Marker Beacon Operation (9)

The Marker Beacon Receiver uses visual and audio indicators to alert you when the aircraft passes over a 75 MHz transmitter.

The Blue lamp, labeled “O”, is the Outer Marker lamp and has an associated 400-Hertz 'dash' tone. The lamp and tone will be keyed at a rate of two tones/flashes per second when the aircraft is in the range of the Outer Marker Beacon.

The Amber lamp, labeled “M”, is the Middle Marker lamp and is coupled with a 1300 Hertz tone. It is keyed alternately with short 'dot' and long 'dash' bursts at 95 combinations per minute.

The White lamp, labeled “I”, is the Inner marker and has a 3000 Hertz 'dot' tone. The lamp and tone will be keyed at a rate of six times per second.

The audio from the Marker Beacon Receiver can be heard by pushing the "MKR" push-button switch momentarily.

A marker **AUD** LED will indicate the marker beacon audio has been selected.

To adjust the volume level, there is a service adjustment located on the top of the unit.

The Marker Sensitivity is controlled by an external switch, labeled MKR HI sense. Of switched to ground, the marker receiver is in high sensitivity, otherwise, the marker is in LOW sense by default, and the “LOW” indicator on the audio panel is illuminated.

Holding the MKR button for one second activates marker test lamp, labeled "T/M" and illuminates all three lamps simultaneously to assure the lamps (internal and external) are in working order. T/M does not activate MM auto-pilot sense output. Releasing the button returns to the last sensitivity.

Pressing the marker mode select (“T/M”) for one second will also cause the marker audio to mute for that beacon. The next beacon received will re-activate the audio.



## **Bluetooth<sup>®</sup> Telephone**

In a dual PMA8000D Installation, the **pilot's** Bluetooth transceiver services music and telephone for the pilot **only**. It is not possible to share the phone connected to the pilot's audio panel. If the pilot's cell phone does not provide sidetone on the Bluetooth connection, the pilot will not hear himself on the telephone.

When the pilot connects to the Telephone, the audio panel must be in ISO

*(Continued on page 15)*

## Quick reference PMA8000D Operation

This pull-out section covers advanced operation of the PMA8000D.

### Bluetooth Connection

1. Turn on the PMA8000D.
2. From your Bluetooth enabled device, search for other devices, and select either the “PMA8000D Pilot” or “PMA8000D Copilot.”
3. If an access code is required, enter “0000” to connect to the PMA8000D, unless this is changed (see FAQ #2)

You can now make and receive calls with the audio directed through the audio panel, and stream music to Music input 1.

The Bluetooth module can be turned off, if desired, by pushing the AUX and ADF buttons while the unit is being turned on.

The module will reset when unit power is cycled.

### Bluetooth® FAQ

1. Some Bluetooth terms to know:

**Hands Free** — audio panel acts as a hands free telephone handset

**Audio Sink** — the audio panel will receive music audio streaming from the Bluetooth Device

**Stereo headset** — the audio panel will receive music audio streaming from the Bluetooth Device.

**Pairing** — is when two Bluetooth devices establish communication and “agree” to connect. This occurs the first time the devices “meet” and they will store the information to reconnect easily in the future.

**Discoverable** — the PMA8000D is always “discoverable.” That means it will allow any Bluetooth device within range to detect its presence and attempt to pair. Pairing will only occur when both devices agree, so you will have to accept the pairing on your device.

**Connection** — this occurs when Bluetooth devices that have been previously paired see each other again and reestablish their communication. This can happen automatically, or by prompting the user to accept the connection again. The PMA8000D will always look for paired devices when it is turned on, and connect with the first one that allows connection.

2. What access code do I use?

- a. If your phone requires an access code to complete the pairing, you can use 0000 (all zeros). See the table if you wish to change the audio panels access code to “1234,” or “1111”.

3. How many devices can I pair with the audio panel?

- a. You can pair up to eight devices. After that, the audio panel will “forget” one device when another is added. Due to the nature Bluetooth, we can’t predict which device will be dropped. If your desired device is dropped, simply re-pair the one you want.

4. How many devices can I use at the same time?

- a. You can connect multiple devices such as a Smartphone and an iPad for music, but only one *telephone* can be connected to any audio panel at a time.

Hold button on power up	Pairing Code
COM 3	0000 (default)
NAV 1	1234
NAV 2	1111

5. Can I use a different music source other than my phone?

- a. Yes, you can. However the music device, must be paired and connected first, **before** the telephone is turned on. In Smartphone such as Motorola Droid, you should specifically disable the Bluetooth phone or music portion, depending on function to be used. Note, if an iPhone is connected second, you may not be able to stop it from taking over the music. Some phones must manually select the PMA8000D as an audio source for the phone after the music is connected.

6. My Smartphone didn’t reconnect, what do I do?

- a. It is most likely that the PMA8000D dropped the pairing either because of added pair that exceeded the limit, or because of some corruption in the stored information. Simply un-pair by deleting the PMA8000D in your Bluetooth phone, and re-pairing with the audio panel. This is often true if you leave the Bluetooth range, and return while the audio panel is still on.

7. Can I play my laptop movie audio?
  - a. If your laptop is **compatible as Bluetooth A/V source (not all are)**, yes. Just add the PMA8000D as a Bluetooth device as you would a stereo speaker device. There are also Bluetooth devices available (such as the Sony TMR-BT10A Bluetooth Transmitter Adapter) to plug into the audio output jack that will enable you to stream music to the audio panel. **Note: laptop computers with spinning hard drives may fail to work about 7,500', due to a loss of air pressure on the disc mechanism.**
8. Can the Bluetooth be played through Music 2?
  - a. No. However, you can engage Music Function, "*Music 1, all headsets.*"
9. My music quality is very poor, and can only be heard in telephone mode, what's wrong?
  - a. Check your Smartphone, and be sure that it is paired with the PMA8000D as a "speaker" or "wireless speaker" in A2DP mode.

### **Bluetooth Telephone Operation**

In a dual PMA8000D Installation, the **pilot's** Bluetooth transceiver services music and telephone for the pilot **only**. It is not possible to share the phone connected to the pilot's audio panel. **If the pilot's cell phone does not provide sidetone on the Bluetooth connection, the pilot will not hear himself on the telephone.**

#### **Warning:**

United States FCC Regulations contained in 47 CFR § 22.925 contain prohibition on airborne operation of cellular telephones. "Cellular telephones installed in or carried aboard airplanes, balloons or any other type of aircraft must not be operated while such aircraft are airborne (not touching the ground). When any aircraft leaves the ground, all cellular telephones on board that aircraft must be turned off."

In order for the pilot to use the cell phone, the audio panel must be in the ISO mode on the intercom to facilitate the call. The pilot will still have complete access to the aircraft radios, and will transmit on the selected com when he uses the radio push-to-talk.

The copilot panel's Bluetooth transceiver will provide music and telephone for the copilot and the passengers.

The copilot's Bluetooth device connects the copilot and passengers to this phone and music source. This connects the telephone to the users as follows:

☎ Heard on the phone \*☎ Passengers have exclusive use of phone

**NOTE**

Because the cell-phone uses an intercom circuit, all stations on that circuit will lose intercom capability when the cell phone is in use, but will be heard if the phone is connected.

Intercom mode	Copilot	Pilot	Passengers
ALL	☎	☎	☎
CREW			*☎
ISO	☎		

If the copilot's cell phone does not provide sidetone, the intercom can be configured by pressing the COM 3 and ADF buttons for more than one second. This will NOT provide sidetone in ISO mode.

**Music Muting**

Music source #1 (front panel jack and Music 1 input) has four muting modes, which are announced in the headset as they are activated.

These are: Radio Mute (aircraft radio mutes music), Intercom Mute (intercom conversation mutes music), Mute on (both radio and intercom mutes music), and Mute off (nothing interrupts music). Press the Mute button to cycle through the modes in sequence. Mode annunciation will be heard in crew headsets only

Annunciation	LED	Intercom	Radio
"Mute on"	on	Muted	Muted
"Mute off"	off	♪	♪
"Radio mute"	off	♪	Muted
"Intercom mute"	off	Muted	♪

Music #2 has muting either on, or off, and is controlled by holding the MUTE and AUX buttons for more than one second.

**Music in pilot isolate mode**

The crewmembers can elect to listen to Music 1, even in the **Isolate** mode. While already in the ISO mode, press and hold the **ISO** button until the indicator blinks. The ICS indicator will then blink every few

seconds to indicate this mode is active. Music muting will follow the modes listed above.



### Smart Function Keys (SFK) Configuration

These secondary functions give the PMA8000D some special capabilities.

“**Intercom**” *Alternate Intercom mode* allows the passengers and crew to converse, in ALL intercom mode, without distracting the crew from radio duties. The passenger microphones are cut out from the crew when the radio is active, and the passengers never hear aircraft radios. Press and hold the COM 3 button until the audio annunciation starts (about 1 second) to activate the function, and you will hear “*Alternate Intercom Function.*” Hold the button again to exit, and you will hear “*Standard Intercom Function.*” This mode is invoked from either audio panel, and applied to both crew positions.

“**Monitor**” activates a **Monitor Mode**. In this case, the audio from the COM radio that is selected for transmit will mute the other COM audio when it is active. For example, if COM 1 is selected to transmit to ATC, but COM 2 is receiving weather information; the ATC will mute the audio from the weather while ATC is transmitting. In Monitor mode, the RCV COM indicator will blink every few seconds as a status indication. The monitor applies to the individual crewmember’s audio panel. Monitor mode is reset to off when the unit is turned off.

For the copilot’s panel, “**Music**” controls music distribution, and has three states; **Standard Music Distribution, Alternate Music Distribution** and **Music 1 All Headsets**.

Music 1 (the Bluetooth device *or* the Music 1 input on the rear connector) can be distributed to all headsets depending on intercom mode. In the Pilot’s panel, “**Music**” just turns Music 1 on or off.

“Intercom” COM 3		“Monitor” AUX		“Music” Mute		
Alternate Intercom Mode		Monitor Mode		Music Distribution <i>in Copilot Audio Panel Only</i>		
State 1	State 2	State 1	State 2	State 1	State 2	State 3
Alternate Intercom Function	Standard Intercom Function	Monitor on	Monitor off	Standard music distribution	Alternate music distribution”	Music 1 all headsets

In *Standard Music Distribution*, Music 1 is provided to the copilot, and Music 2 is independently provided to the passengers.

In *Alternate Music Distribution*, Music 1 is provided to copilot and passengers in the ALL intercom mode, and Music 2 becomes active, for the passengers only, when the intercom is in the CREW mode. The front panel jack is also available to the passengers in the ISO and ALL intercom modes.

The PMA8000D will announce the Alternate Intercom and Music distribution functions at unit power up. To *defeat* the announcement at power up, hold the **COM 3** and **AUX** buttons for about two seconds. The feature can be enabled using the same sequence.

	Standard Music Distribution			Alternate Music Distribution			Music 1 All Headsets		
	All	Copilot	ISO	All	Copilot	ISO	All	Copilot	ISO
Front Panel Jack	Copilot	Copilot	Copilot*	Copilot & Pass	Copilot	Copilot* & Pass	Copilot	Copilot	Copilot*
Music 1 Input	Copilot	Copilot	Copilot*	Copilot & Pass.	Copilot	Copilot* & Pass.	Copilot & Pass.	Copilot & Pass.	Copilot* & Pass.
Music 2 Input	Pass.	Pass.	Pass.		Pass.				

\*Pilot has Music 1 option in ISO mode

### “Smart” Front Panel Jack

When music 1 is *actively* playing through the rear panel input, the front jack automatically becomes an advisory audio input, and is NOT muted by radio or intercom conversations. This is useful for connecting portable traffic or terrain alert devices. If Music 1 is not active, the mute mode should be deselected.

### Recorder Playback

The internal recorder is always storing the audio from the radio selected for transmit. To play back the last incoming audio, hold the RCV (top) button on the radio selected to transmit for one second, and release. The playback will start. Playback stops if the radio becomes active, but the new incoming message will not be recorded. When the radio stops, press play and you will be in the same message you had playing.



To hear an earlier message, hold the COM RCV button until playback stops again, and then press again to begin playing the next earlier message. Repeat until you hear the message you wanted. Incoming new messages will stop playback, and you can then restart.

A remote playback switch may also be installed.

Note: when you switch from one transmitter to another, the recordings are lost. Playback is only heard by the crewmember from their audio panel.

### **Blinking indicators**

This chart shows you what the blinking LEDs mean.

<b>What is blinking?</b>	<b>How often?</b>	<b>What it means</b>
COM 1 or COM 2 XMT	Every 1 second	Pilot or copilot is transmitting
COM 1 or COM 2 RCV	Every 3 seconds	Monitor mode activated
ISO mode in ICS	Every 3 seconds	Pilot has music in ISO
Mute and SPR buttons	Every 1 second	PA Mode active



NOTES:



*(Continued from page 6)*

mode on the intercom to facilitate the call. The pilot will still have complete access to the aircraft radios, and will transmit on the selected com when he uses the radio push-to-talk.

The copilot panel's Bluetooth transceiver will provide music and telephone for the copilot and the passengers.

The copilot's Bluetooth device connects the copilot, pilot and passengers to this phone and music source. This connects the telephone to the users as follows:

Intercom mode	Copilot	Pilot	Passengers
ALL	☎	☎	☎
CREW	.	.	☎*
ISO	☎		.

☎ Heard on the phone

\*Passenger exclusive telephone conversation.

In cases where the copilot's cellular telephone doesn't provide sidetone, the audio panel can be configured, by holding the COM 3 and ADF buttons for more than one second, to create sidetone for you. This sidetone is NOT present in ISO mode.

### ***Stuck Microphone Protection***

The PMA8000D will sense if the pilot or copilot radio PTT remains keyed for more than 32 seconds. When a stuck mic is detected, the key input is ignored, and the other crewmember can transmit normally. If the stuck becomes ungrounded, normal operation is restored.

### ***Utility Jack***

The 2.5 millimeter (3/32") jack on the front of the PMA8000D serves two functions, Advisory audio input and Music input (wired)

### ***Audio Advisory Input***

The front jack can be used as a priority advisory input for auxiliary systems such as a GPS terrain advisory or portable traffic watch system. To prevent radio or intercom from muting this input, press the "Mute" button to until "Mute Off" is heard.

**NOTE:** *The front jack is no substitute for the certified installation of alerts such as the GPS waypoint or autopilot tones. These still must be hard wired into the back by your installer.*

### **"Smart Jack" Function**

When the PMA8000D has an audio signal on music #1 from the rear connector, the front panel jack automatically becomes a Priority Advisory input,



and is heard in the crew headphones, and this input will NOT be muted by radio or intercom., if the Music 1 audio is actively playing.

### Music Input

When used as a music input, the front panel jack (and Bluetooth) music are treated as Music #1. Using the Music function button, it can be distributed to all users, depending on the intercom mode.

### Smart Function Keys (SFK)

With voice feedback, the configuration process is self-directed. These functions are non-essential and non-required and as such are only an accessory capability. Note: annunciations will be stopped by any audio received on the com radio selected for transmit.

Looking at the front panel you'll notice that the COM 3, AUX, MUTE and SPR buttons have "Function" assignments.



To use these function keys, **Intercom**, **Monitor**, and **Music** – press and hold the desired function key until the audio annunciation of the mode begins.

There are three special functions. "**Intercom**" function is related to the intercom audio distribution, and allows the crew to mute passengers' intercom feed when radios are active. The "**Monitor**" function mutes the secondary communication radio audio when the primary radio (the one selected to transmission) is active. "**Music**" function controls how music is distributed from the crewmember's audio panel.

The volume of the function selection annunciations and recorder playback can be adjusted through a hole on the top of the unit marked "ANN VOL."

### "Intercom" Function

Function **Intercom** controls the distribution of aircraft radio and passenger intercom. In the "*Standard intercom function*" mode, aircraft radios are distributed to all, when the intercom is in the ALL mode. In CREW mode, only the pilot and copilot positions will hear aircraft radios.

When in "*Alternate Intercom Function*," the passengers will NEVER hear aircraft radios, even in the ALL mode. In addition, when in the ALL intercom mode, passengers will be able to converse with the crew, unless the aircraft radio becomes active, when the intercom audio from the passengers to the pilot and copilot is stopped, so the



crew can focus on the radio. Passengers will always be able to talk to each other.

To activate this function hold the **COM 3 XMT** button until the audio announces “*Alternate Intercom Function*,” when activated, and “*Standard Intercom Function*” when deactivated.” The alternate intercom mode is announced at power up, unless the power on announcement has been defeated. Both the pilot and copilot audio panels can invoke the Alternate Intercom Function, which applies to BOTH audio panels.

### “**Monitor**” Function



This function turns the **Monitor** mode on and off.

When the Monitor mode is on, the audio from the COM that is selected for reception only (only top LED illuminated) will be muted when the radio that is selected to transmit becomes active.

This function is useful if you are copying weather from AWOS on COM 2, but have clearance delivery tuned in on COM 1. With the monitor active, the AWOS audio will be silenced when clearance delivery starts to speak.

To activate the **Monitor** Function press and hold **AUX**. The audio will announce “Monitor on,” when activated, and “Monitor off” when deactivated. This function applies to each crewmember’s audio panel independently.

NOTE: This mode is NOT remembered through power cycles, to prevent inadvertent blocking of desired audio on the next trip.

### “**Music**” Distribution Function

In the pilot’s audio panel, the **Music** function turns the music 1 source on, or off, with accompanying audio announcement.

In the copilot’s audio panel, the **Music** Function has three modes for the copilot and passenger distribution. To cycle Music distribution modes, press and hold **Mute** button until the annunciation starts.

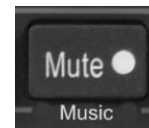
When “*Music number one, all headsets*” is selected, Music 1 (Bluetooth source, or rear connector) will be distributed to the copilot and passenger headsets and is independent of the intercom mode switch. Therefore, even in the CREW mode, the passengers will hear Music 1, although they will not hear the crew intercom or radios.

This mode allows you to use a single in-flight entertainment source. The music muting follow the selected mode.

When you press “**Music**” function again, you’ll hear, “*Alternate music distribution.*” This function makes Music 2 *dependent* on the intercom mode.

In this state, Music 2 will be heard *only* when the intercom is in the CREW mode, and only the passengers will hear it. Music 1 (Bluetooth, Rear Input, and Front Panel Jack) will be provided to passengers’ headset in ISO and ALL intercom modes.

Press again, and you will hear “*Standard Music Distribution.*” In this mode, Music 2 becomes active, and will always be presented to the passengers. Music 1 is only available to the copilot. The intercom mode switch will not have any affect on the music distribution.



When the music is in “*Standard music distribution*,” Music 1 will always go to the copilot, and is never heard by the passengers. Music 2 is always heard by the passengers, and never heard by copilot.

This mode is useful if your passengers have a different interest in entertainment or are watching a DVD, but do not want to be excluded from the intercom conversations.

Alternate Music distribution modes are announced in copilot headsets at power up, unless the power on announcement has been defeated.

### **Power on announcement**

If the **Intercom** or **Music Distribution** is changed from the factory default, the configuration will be played when the unit is powered up. To defeat this announcement, hold the COM 3 and AUX buttons for two seconds. The feature can be enabled using the same sequence.

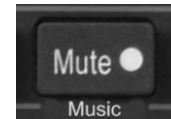
### **Music Muting**

There are two SoftMute™ muting circuits. The front panel “Mute” button has four modes, and controls the Mute function for Music 1.

The SoftMute™ circuit will cut the music out whenever there is conversation on the radio, the intercom, or both, depending on the “Mute” mode selected. When that conversation stops, the music returns to the previous level comfortably, over a second or so.

The mute mode functions are controlled through sequential pushes of the Mute button, and include voice annunciations of the mode selected.

- **Mute On** - music will mute with *either* intercom *or* radio - MUTE button is LED lit.
- **Radio Mute** - *Radio will* mute music, but intercom will **not** mute music - MUTE LED is OFF.
- **Intercom Mute** - Radio will **not** mute music, intercom will mute music - MUTE LED is OFF.
- **Mute Off** - The “Karaoke” mode - music will **not mute** except during radio transmissions.- MUTE button LED is OFF.



When the PMA8000D is turned on, it always begins in “**Mute on**” mode.

The passengers’ intercom also has a SoftMute™ circuit. If the passengers hear the radio, or talk on the intercom, the music will mute. If the audio panel is in CREW mode, then the radio reception will not affect the passenger music.

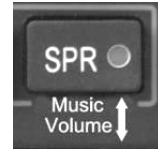
If the passengers are listening to the music 1 input or front panel input, their Karaoke Mode is controlled by the front panel “Mute” button.

If the passengers are listening to the music 2 input, their Karaoke Mode is activated by holding the AUX and MUTE buttons for more than one second.

### **Music 1 Volume**

The music level is set at the factory at a comfortable level. We recommend adjusting the entertainment volume at the sources. However, the Music 1

volume (rear input only) can be adjusted from the front panel, if desired, by pressing **SPR** button.



*NOTE: Increasing this music level can increase the amount of aircraft electrical system noise as well.*

Press the **Music Volume (SPR)** for more than one second, a tone will be heard indicating the volume level is changing and the music volume will begin to change. The volume will either increase or decrease, depending on the last action. To reverse the volume change, release the **Music Volume (SPR)** button, and press and hold again, and the volume will change. Continue to hold until the desired level is reached.

Note: Since it is possible to turn the volume completely off, you may need to turn the volume up if you don't hear music when you expected to.

It will take about 10 seconds to go from minimum to maximum volume.

**Swap Mode (Switch from COM 1 to COM 2 or COM 3 remotely)**

The “swap” button allows you to switch between the COM transmitters without having to reach up to the audio panel, and is a handy way to switch to Ground Control when exiting the runway. This optional switch is usually mounted on the control yoke or a convenient place by the pilot position. COM 3 can be included in the SWAP rotation if desired. Hold the external swap button and the COM 3 XMT at the same time to add or remove COM 3 from the Swap function.

**Internal Recorder System**

The Internal Recording System is a continuous loop recorder, (last message received will be the first heard), the recorder has 45 seconds of recording time, or up to eight messages. The system automatically begins to record the instant the radio selected for transmit becomes active. Only the crewmember will hear the playback audio from their audio panel.

To play back the last recorded message, you press and hold the COM RCV pushbutton associated with the selected radio transmitter for about one second. You must wait for the message to stop playing before accessing the prior message. To cancel the playback, press and hold the playback button for two seconds. The next time the button is pressed for one second, the next earlier message will be heard. If the radio becomes active while a message is playing, the message playback will stop. The new audio will not be stored. Press play to restart the message



you were playing. Messages are lost when a different radio is selected for transmit, or when power is removed from the audio panel.

The playback will stop whenever there is more incoming selected com audio, and the message can be replayed from the beginning. **Note:** an external playback button may also be installed in a convenient location.



## Public Address Function (if enabled)

To enter PA mode, press both the **Mute** and **SPR** buttons at the same time. The **Mute** and **SPR** LEDs will blink to indicate the audio panel is in PA mode. The crewmember microphone is heard over the speaker when his PTT is pressed. To exit push **Mute** and **SPR** again. This mode is also reset when power is cycled.

## Warranty & Service

In order for the factory warranty to be valid, the installations in a certified aircraft must be accomplished by an FAA-(or other ICAO agency) certified avionics shop and authorized PS Engineering dealer.

PS Engineering, Inc. warrants this product to be free from defect in material and workmanship for a period of three (3) years from the date of retail sale by authorized PS Engineering dealer. During the first **twelve (12) months** of the three-year warranty period, PS Engineering, Inc., at its option, will send a replacement unit at our expense if the unit should be determined to be defective after consultation with a factory technician. For the remaining **twenty-four (24) months** of the three-year warranty period, PS Engineering will send a no-cost replacement unit at customer shipping expense.

All transportation charges for returning the defective units are the responsibility of the purchaser. All domestic transportation charges for returning the exchange or repaired unit to the purchaser will be borne by PS Engineering, Inc. The risk of loss or damage to the product is borne by the party making the shipment, unless the purchaser requests a specific method of shipment. In this case, the purchaser assumes the risk of loss.

This warranty is not transferable. Any implied warranties expire at the expiration date of this warranty. PS Engineering SHALL NOT BE LIABLE FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES. This warranty does not cover a defect that has resulted from improper handling, storage or preservation, or unreasonable use or maintenance as determined by us. This warranty is void if there is any attempt to disassemble this product without factory authorization. This warranty gives you specific legal rights, and you may also have other rights, which may vary from state to state. Some states do not allow the exclusion of limitation of incidental or consequential damages, so the above limitation or exclusions may not apply to you.

All items repaired or replaced under this warranty are warranted for the remainder of the original warranty period. PS Engineering, Inc. reserves the rights to make modifications or improvements to the product without obligation to perform like modifications or improvements to previously manufactured products.

## Factory Service

The units are covered by a three-year limited warranty. See warranty information. Call PS Engineering, Inc. at (865) 988-9800 before you return any unit. This will allow the service technician to provide any other suggestions for identifying the problem and recommend possible solutions.

After discussing the problem with the technician and you obtain a Return Authorization Number, ship product to:

PS Engineering, Inc.  
Attn: Service Department  
9800 Martel Rd.  
Lenoir City, TN 37772  
Phone (865) 988-9800      FAX (865) 988-6619  
Email: [contact@ps-engineering.com](mailto:contact@ps-engineering.com)

**Units that arrive without an RMA number, or telephone number for a responsible contact, will be returned un-repaired. PS Engineering is not responsible for items sent via US Mail.**

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